

# F.A.Q

## BEFORE THE GAME

1. Q: What is Dungeons and Dragons?

A: D&D is a tabletop role-playing game where players create characters and embark on adventures set in a fantasy world.

2. Q: Do I need experience to play?

A: No, beginners are welcome! The Game Master (GM) will guide you through the game.

3. Q: What materials do I need?

A: A character sheet, pencil, paper, and dice (available borrow from the GM).

4. Q: Are children welcomed?

A: Yes, we want children to play with their parents. Children are encouraged to join our first session starting at 6:00pm.

## DURING THE GAME

1. Q: What is the role of the Game Master?

A: The GM creates and narrates the game world, controls NPCs, and adjudicates rules.

2. Q: How do I control my character?

A: Describe your actions to the GM, and they will determine the outcome based on your character's abilities and dice rolls.

3. Q: Can I improvise?

A: Yes! Creativity and improvisation are encouraged.

## MECHANICS

1. Q: What is a one-shot?

A: It's a standalone adventure designed to be played in one sitting, usually lasting 2 hours.

2. Q: How do I level up?

A: Gain experience points by completing quests and defeating enemies, and level up when you accumulate enough points. quests and defeating enemies, and level up when you accumulate enough points.

3. Q: Can I create my own character?

A: Yes, with the GM's approval. Follow the guidelines in the Player's Handbook.

4. Q: How long does a typical game session last?

A: Each session is around 2 hours long.